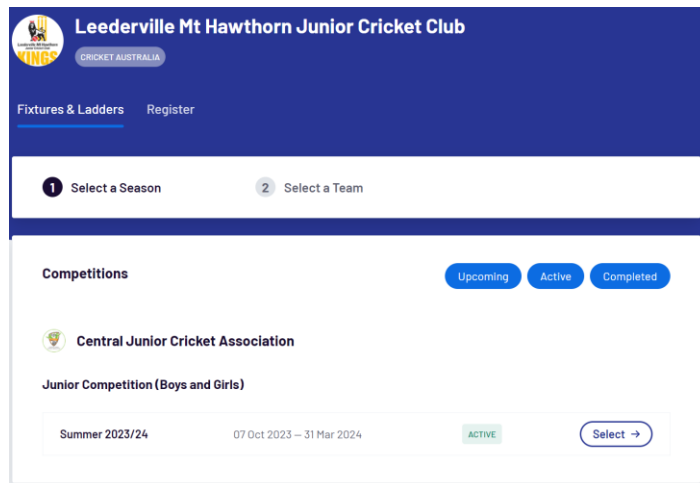


# Quick Start – e-scoring on PlayHQ – Leederville Mt Hawthorn Jnr Cricket Club

Rev. 12-10-2023

**Step 1.** Go to playhq.com > enter club > Select Central Junior Cricket Association - Summer 23/24 Competition > Select Team > find the upcoming fixture.



**Note the Venue and Time** on the fixture as you will need this for selecting the correct game in e-scoring.

**Step 2.** On the tablet/ipad/phone you will use to e-score go to the e-scoring website and log in using the club generic e-scorer account:

<https://ca.score.playhq.com/auth/login>

**Account name:**

[lmhjcc.scorer@gmail.com](mailto:lmhjcc.scorer@gmail.com)

**Password:**

Leedy179#

Alternatively, Team Managers can log into ca.score.playhq.com using their own playHQ log credentials to e-score instead of the generic [lmhjcc.scorer@gmail.com](mailto:lmhjcc.scorer@gmail.com) if they prefer.

**Step 3.** Select the correct venue, day and pitch to locate the correct game to download to the tablet/phone ready for e-scoring.

Enter the **pin number '1234'** . This number will need to be entered to finish the game. If everyone in the club uses this same pin, it should avoid any issues with forgotten pins.

---

If you have forgotten the pin entered at the start of the game, use a second device to log into the game and take over the e-scoring as the primary scorer. Then use the second device to finish the game. Please contact a member of the Committee if you have any difficulties or call 1800 Cricket for PlayHQ assistance provided by Cricket Australia.

Committee contact details are on <https://www.lmhjcc.com.au/about>

**Step 4.** Follow the e-scoring quick guide selecting team line ups, scoring and ending the game.

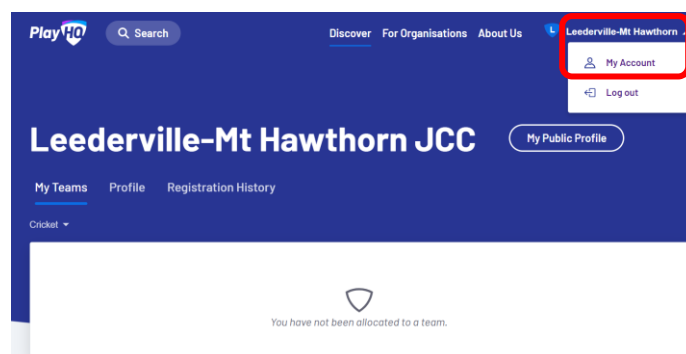
**Step 5.** If your device is running low on battery reconnect to the internet to synchronize the e-scoring game to PlayHQ. A second device can start e-scoring the same game by following the same process used for the first device and will become the primary scorer. The device that was first e-scoring will be reset as the secondary scorer and will no longer be able to synchronize the results to PlayHQ. The same approach applies if the pin used to start the game is forgotten – a second device can assume control and synchronise the results to PlayHQ.

---

## Pre-Game Team Line-Ups in MyTeams (Managers/Coaches only)

We recommend team line ups are done on the day of the match using PlayHQ e-scoring.

Alternatively, coaches or managers can enter team line ups the day before the game using a different module in PlayHQ called MyTeams (log in using own playHQ credentials not the generic club account). Click on your name (top right) and MyAccount to bring up teams you have been allocated to under the MyTeams tab.



Team line-ups can only be entered in MyTeams up to **6.00pm on the day prior to the upcoming game**. After 6.00pm, team line ups can only be entered in the e-scoring module (ca.score.playhq.com).

If team line ups are entered using e-scoring before 6.00pm on the day before the game, it will lock up the game. To resolve this you will need to call 1800 cricket (the playHQ support phone line).